

# A simple Monadic Parsec based parser in Haskell

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## Abstract

This program implements a simple validating parser for a timesheet ASCII file. It is implemented in Haskell, using the monadic parser combinator library Parsec.

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# 1 Introduction

The following module implements a timesheet validating parser written in Haskell.

It uses Parsec — a Monadic parser combinator library.

This is the first program I wrote in Haskell, so it is much of a learning project for me. If you have any suggestions, please send them via e-Mail.

## 1.1 Timesheet format

The format of my personal timesheet is very simple:

```
Mi 02.01.: 08:50-15:50 -01:00
Do 03.01.: 09:45-17:30 -00:15
Fr 04.01.: 09:50-17:40 -00:10
Sa 05.01.: 14:00-22:30 +08:30
So
Mo 07.01.: 10:10-17:30 -00:40
Di 08.01.: 09:45-17:50 +00:05
Mi 09.01.: 11:00-17:00 -02:00
Do 10.01.: 09:30-17:15 -00:15
Fr 11.01.: 11:45-19:00 -00:45
Sa
So =+03:30
```

We assume that on a normal weekday (Monday through Friday) I have to work 8 hours.

The last column of a line from Monday through Saturday is simply the remaining time for this day. On a Sunday, we have the remaining time as a whole. This makes the file easy to read and also easy to verify for correctness.

I use this file-format personally to record how much I've worked.

The following code implements two goals at once:

1. Validate that the individual sums were entered correctly, and
2. sum up the whole timesheet and return the remaining time.

## 2 Module and import definitions

```
module STUNDEN where
import PARSEC
import PARSECCHAR
import MAYBE
import MONAD(liftM)
```

## 3 Convenience

As we have some common characters in our file-format, we are going to define those here:

```
dot,colon,comma :: CHARPARSER MINUTES CHAR
dot = char '.'; colon = char ':'; comma = char ','
```

## 4 Representing and parsing time

Time in our specialized time-sheet format always looks like this: `[+---]hh:mm`

### 4.1 Internal representation

So, how can we represent this internally. We want to calculate with time. Well, it's basically nothing else than Minutes since midnight:

We define a newtype to be able to derive instances of this time:

```
newtype MINUTES = MINUTES INT deriving (EQ,ORD)
```

And now we define simple mathematical operations on Minutes:

```
instance NUM MINUTES where  
  (MINUTES a) + (MINUTES b) = MINUTES (a+b)  
  (MINUTES a) - (MINUTES b) = MINUTES (a-b)  
  (MINUTES a) * (MINUTES b) = MINUTES (a*b)  
  fromInteger = MINUTES . fromInteger  
  abs (MINUTES x) = MINUTES (abs x)  
  negate (MINUTES x) = MINUTES (-x)  
  signum (MINUTES x) = MINUTES (signum x)
```

Also, it would be nice if we could use the function `show` on a value of type `Minutes` and get the representation we decided to use.

```
instance SHOW MINUTES where  
  show (MINUTES m) | m ≥ 0 = '+' : hh m ++ ":" ++ mm m  
                  | m < 0 = '-' : hh (-m) ++ ":" ++ mm (-m)  
  where  
    hh m = zeropad (m `div` 60)  
    mm m = zeropad (m `mod` 60)  
    zeropad x | x < 10 = '0' : show x  
              | otherwise = show x
```

To illustrate what the above code actually does, here is an example interactive session using our newly defined data constructor and `show` function.

```
Call:      Minutes 960
```

```
Result:
```

```
Call:      Minutes 0 - Minutes 23
```

```
Result:
```

```
Call:      Minutes (-99)
```

```
Result:
```

## 4.2 Parsing time

Well, to be able to parse our hh:mm format, we are going to define a two-digit parser first:

(Note: One shouldn't really use read in Parsec-based programs. Any good alternative here?)

```
number :: CHARPARSER MINUTES INT
number = count 2 digit >>= return.read
```

Now we can define a simple hh:mm parser.

```
time :: CHARPARSER MINUTES MINUTES
time = number >>=  $\lambda h \rightarrow$ 
      colon >>
      number >>=  $\lambda m \rightarrow$ 
      return (MINUTES ( $h*60+m$ ))
```

A interval (09:00-17:00) indicates a time interval.

```
duration :: CHARPARSER MINUTES MINUTES
duration = time >>=  $\lambda t_1 \rightarrow$ 
          char '-' >>
          time >>=  $\lambda t_2 \rightarrow$ 
          return ( $t_2-t_1$ )
```

And we also want to be able to have several intervals on one day, separated by a comma.

```
durations :: CHARPARSER MINUTES MINUTES
durations = liftM  $\sum$  (duration `sepBy` comma)
```

## 5 A day of work

A day is represented using the german two-letter initials.

Lets first define a data type for internal use:

```
data DAY = MO | DI | MI | DO | FR | SA | SO
          deriving (EQ,ORD,ENUM,SHOW)
```

Now we define a parser which tries to match one of our two-letter days, and if it matches one, it returns it.

```
dayOfWeek :: CHARPARSER MINUTES DAY
dayOfWeek = foldr1 (<—>) (map isDay [MO ..])
where
  isDay x = try (string (show x)) >> return (x)
```

A day of work looks like this:

```
Mi 02.01.: 08:50-15:50 -01:00
```

The final column is the sum of remaining time for this day.

```
workday :: CHARPARSER MINUTES MINUTES
workday =
  dayOfWeek >>=  $\lambda dow \rightarrow$  space >>
  number >> dot >> number >> dot >> colon >> space >>
  durations >>=  $\lambda dur \rightarrow$ 
```

```

updateState (+((-towork dow)+dur)) >>
many_1 space >>
getState >>= \balance →
  (if dow = SO then
    string ("=" + show balance)
  else
    string (show ((-towork dow)+dur)))
>> many (oneOf " \t\n") >>
getState >>= return
where
  towork day | day `elem` [MO .. FR] = 8*60
              otherwise = 0

```

## 6 Putting things together

The whole timesheet is a string composed of several lines.

```

workentries :: CHARPARSER MINUTES MINUTES
workentries =
  many workday >> eof >>
  getState >>= return

```

Finally we need a function to handle the final parser result, so that we can print error messages, or the remaining time if everything went OK.

```

parsework :: STRING → IO ()
parsework =
  putStrLn . either error result . runParser workentries (MINUTES 0) ""
where
  result min = ("Remaining time " + show min + "!")
  error = (+) "parse error at ". show

```

## 7 Main

Very similar to C, a Haskell program also needs a Main module (and a main function) if you want to link it into an executable file.

Our Main module is very simple, it only tries to figure out if a command-line argument was passed, and if yes, use that as filename for the input file. Here it is:

```

module MAIN where

import SYSTEM (getArgs)
import IO (hGetContents, openFile, stdin, IOMODE(READMODE))
import STUNDEN (parsework)

main = getArgs >>= \args →
  (if null args then
    hGetContents stdin
  else
    openFile (args!!0) READMODE >>= \fh →
    hGetContents fh)

```

>>= *parsework*

## 8 Testing

Now that we have implemented all necessary functions and data-types, lets put in a test-case to illustrate how the whole thing actually works.

The following is a test-case on our program. First we show the given input data, below you can see the output the program produces.

```
Input:    Mi 02.01.: 08:50-15:50 -01:00
          Do 03.01.: 09:45-17:30 -00:15
          Fr 04.01.: 09:50-17:40 -00:10
          Sa 05.01.: 14:00-22:30 +08:30
          So 06.01.:                =+07:05
```

Output:

Now this is fine, but how does the parser react if we give it incorrect data?

```
Input:    Mi 02.01.: 08:50-15:50 -01:00
          Do 03.01.: 09:45-17:30 -00:15
          Fr 04.01.: 09:50-17:40 -00:10
          Sa 05.01.: 14:00-22:30 +08:30
          So 06.01.:                =+07:00
```

Output:

## 9 Conclusion

We clearly can see that the implicit error handling of Parsec is a real advantage here. Without ever explicitly specifying any kind of column or line number handling, we get all this for free!

### 9.1 Open Questions

It would be nice if we could implement non-terminating Warnings.

For instance, the `parsework` function could only warn if the sum of a day was wrong, but fail (terminate) if the sum of a week is wrong.

I didn't find a way yet to pass warnings on in the Parser Monad, because the return type is `Either`, and `Left` returns the final result of the parser, whereas `Right` returns an `ParserError` type which doesn't contain the state of the parser as far as I understand.

Any hints on how to easily implment warnings would be nice.

## 10 Building

The following listing shows how to compile and build all the files related to this project.

It is written using “make”, a standard UNIX tool.

Listing: Makefile – The building process in a nutshell

```
# Some default values
HC = ghc
HFLAGS = -package text
HCFLAGS = -O2

# We are going to build those files
RESULTS = Stunden.ps Stunden.pdf Stunden

# Start of build-rules:
all: $(RESULTS)

Stunden: Stunden.o Main.o
    $(HC) $(HFLAGS) -o $@ $+
    strip $@

Stunden.dvi: Stunden.lhs Main.lhs Makefile Stunden

clean:
    rm -f *.hi *.o *.inp *.res $(RESULTS)

release:
    $(MAKE) all
    rm -f *.hi *.o *~
    cd .. && tar -czvf Stunden.tar.gz Stunden

# Implicit rules for Haskell compilation:
%.o: %.lhs
    $(HC) $(HCFLAGS) $(HFLAGS) -o $@ -c $<

# Implicit rules for pdf/ps generation:
%.toc %.aux %.log %.inp %.res: %.lhs
    shell_escape=y latex $<

%.dvi: %.lhs %.toc
    shell_escape=y latex $<

%.ps: %.dvi
    dvips $<

%.pdf: %.dvi
    dvipdf $<

# make-specific settings
```



```
.PRONY: clean release
.INTERMEDIATE: Stunden.aux Stunden.dvi Stunden.inp Stunden.log Stunden.res
# DO NOT DELETE: Beginning of Haskell dependencies
Stunden.o : Stunden.lhs
Main.o : Main.lhs
Main.o : Stunden.hi
# DO NOT DELETE: End of Haskell dependencies
```