

A simple Monadic Parsec based parser in Haskell

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Revision: April 25, 2010

Abstract

This program implements a simple validating parser for a timesheet ASCII file. It is implemented in Haskell, using the monadic parser combinator library Parsec.

Contents

1	Introduction	3
1.1	Timesheet format	3
2	Module and import definitions	3
3	Convenience	3
4	Representing and parsing time	4
4.1	Internal representation	4
4.2	Parsing time	5
5	A day of work	5
6	Putting things together	6
7	Main	6
8	Testing	8
9	Conclusion	8
9.1	Open Questions	8
10	Building	9

1 Introduction

The following module implements a timesheet validating parser written in Haskell.

It uses Parsec — a Monadic parser combinator library.

This is the first program I wrote in Haskell, so it is much of a learning project for me. If you have any suggestions, please send them via e-Mail.

1.1 Timesheet format

The format of my personal timesheet is very simple:

```
Mi 02.01.: 08:50-15:50 -01:00
Do 03.01.: 09:45-17:30 -00:15
Fr 04.01.: 09:50-17:40 -00:10
Sa 05.01.: 14:00-22:30 +08:30
So
Mo 07.01.: 10:10-17:30 -00:40
Di 08.01.: 09:45-17:50 +00:05
Mi 09.01.: 11:00-17:00 -02:00
Do 10.01.: 09:30-17:15 -00:15
Fr 11.01.: 11:45-19:00 -00:45
Sa
So =+03:30
```

We assume that on a normal weekday (Monday through Friday) I have to work 8 hours.

The last column of a line from Monday through Saturday is simply the remaining time for this day. On a Sunday, we have the remaining time as a whole. This makes the file easy to read and also easy to verify for correctness.

I use this file-format personally to record how much I've worked.

The following code implements two goals at once:

1. Validate that the individual sums were entered correctly, and
2. sum up the whole timesheet and return the remaining time.

2 Module and import definitions

```
module STUNDEN where
import PARSEC
import PARSECCHAR
import MAYBE
import MONAD(liftM)
```

3 Convenience

As we have some common characters in our file-format, we are going to define those here:

```
dot,colon,comma :: CHARPARSER MINUTES CHAR
dot = char '.'; colon = char ':'; comma = char ','
```

4 Representing and parsing time

Time in our specialized time-sheet format always looks like this: `[+---]hh:mm`

4.1 Internal representation

So, how can we represent this internally. We want to calculate with time. Well, it's basically nothing else than Minutes since midnight:

We define a newtype to be able to derive instances of this time:

```
newtype MINUTES = MINUTES INT deriving (EQ,ORD)
```

And now we define simple mathematical operations on Minutes:

```
instance NUM MINUTES where  
  (MINUTES a) + (MINUTES b) = MINUTES (a+b)  
  (MINUTES a) - (MINUTES b) = MINUTES (a-b)  
  (MINUTES a) * (MINUTES b) = MINUTES (a*b)  
  fromInteger = MINUTES . fromInteger  
  abs (MINUTES x) = MINUTES (abs x)  
  negate (MINUTES x) = MINUTES (-x)  
  signum (MINUTES x) = MINUTES (signum x)
```

Also, it would be nice if we could use the function `show` on a value of type `Minutes` and get the representation we decided to use.

```
instance SHOW MINUTES where  
  show (MINUTES m) | m ≥ 0 = '+' : hh m ++ ":" ++ mm m  
                  | m < 0 = '-' : hh (-m) ++ ":" ++ mm (-m)  
  where  
    hh m = zeropad (m `div` 60)  
    mm m = zeropad (m `mod` 60)  
    zeropad x | x < 10 = '0' : show x  
              | otherwise = show x
```

To illustrate what the above code actually does, here is an example interactive session using our newly defined data constructor and `show` function.

```
Call:      Minutes 960
```

```
Result:
```

```
Call:      Minutes 0 - Minutes 23
```

```
Result:
```

```
Call:      Minutes (-99)
```

```
Result:
```

4.2 Parsing time

Well, to be able to parse our hh:mm format, we are going to define a two-digit parser first:

(Note: One shouldn't really use read in Parsec-based programs. Any good alternative here?)

```
number :: CHARPARSER MINUTES INT
number = count 2 digit >>= return.read
```

Now we can define a simple hh:mm parser.

```
time :: CHARPARSER MINUTES MINUTES
time = number >>=  $\lambda h \rightarrow$ 
      colon >>
      number >>=  $\lambda m \rightarrow$ 
      return (MINUTES ( $h*60+m$ ))
```

A interval (09:00-17:00) indicates a time interval.

```
duration :: CHARPARSER MINUTES MINUTES
duration = time >>=  $\lambda t_1 \rightarrow$ 
          char '-' >>
          time >>=  $\lambda t_2 \rightarrow$ 
          return ( $t_2-t_1$ )
```

And we also want to be able to have several intervals on one day, separated by a comma.

```
durations :: CHARPARSER MINUTES MINUTES
durations = liftM  $\sum$  (duration `sepBy` comma)
```

5 A day of work

A day is represented using the german two-letter initials.

Lets first define a data type for internal use:

```
data DAY = MO | DI | MI | DO | FR | SA | SO
          deriving (EQ,ORD,ENUM,SHOW)
```

Now we define a parser which tries to match one of our two-letter days, and if it matches one, it returns it.

```
dayOfWeek :: CHARPARSER MINUTES DAY
dayOfWeek = foldr1 (<—>) (map isDay [MO ..])
where
  isDay x = try (string (show x)) >> return (x)
```

A day of work looks like this:

```
Mi 02.01.: 08:50-15:50 -01:00
```

The final column is the sum of remaining time for this day.

```
workday :: CHARPARSER MINUTES MINUTES
workday =
  dayOfWeek >>=  $\lambda dow \rightarrow$  space >>
  number >> dot >> number >> dot >> colon >> space >>
  durations >>=  $\lambda dur \rightarrow$ 
```

```

updateState (+((-towork dow)+dur)) >>
many_1 space >>
getState >>= \balance →
  (if dow = SO then
    string ("=" + show balance)
  else
    string (show ((-towork dow)+dur)))
>> many (oneOf " \t\n") >>
getState >>= return
where
  towork day | day `elem` [MO .. FR] = 8*60
             | otherwise = 0

```

6 Putting things together

The whole timesheet is a string composed of several lines.

```

workentries :: CHARPARSER MINUTES MINUTES
workentries =
  many workday >> eof >>
  getState >>= return

```

Finally we need a function to handle the final parser result, so that we can print error messages, or the remaining time if everything went OK.

```

parsework :: STRING → IO ()
parsework =
  putStrLn . either error result . runParser workentries (MINUTES 0) ""
where
  result min = ("Remaining time " + show min + "!")
  error = (+) "parse error at ". show

```

7 Main

Very similar to C, a Haskell program also needs a Main module (and a main function) if you want to link it into an executable file.

Our Main module is very simple, it only tries to figure out if a command-line argument was passed, and if yes, use that as filename for the input file. Here it is:

```

module MAIN where

import SYSTEM (getArgs)
import IO (hGetContents, openFile, stdin, IOMODE(READMODE))
import STUNDEN (parsework)

main = getArgs >>= \args →
  (if null args then
    hGetContents stdin
  else
    openFile (args!!0) READMODE >>= \fh →
    hGetContents fh)

```

>>= *parsework*

8 Testing

Now that we have implemented all necessary functions and data-types, lets put in a test-case to illustrate how the whole thing actually works.

The following is a test-case on our program. First we show the given input data, below you can see the output the program produces.

```
Input:    Mi 02.01.: 08:50-15:50 -01:00
          Do 03.01.: 09:45-17:30 -00:15
          Fr 04.01.: 09:50-17:40 -00:10
          Sa 05.01.: 14:00-22:30 +08:30
          So 06.01.:                =+07:05
```

Output:

Now this is fine, but how does the parser react if we give it incorrect data?

```
Input:    Mi 02.01.: 08:50-15:50 -01:00
          Do 03.01.: 09:45-17:30 -00:15
          Fr 04.01.: 09:50-17:40 -00:10
          Sa 05.01.: 14:00-22:30 +08:30
          So 06.01.:                =+07:00
```

Output:

9 Conclusion

We clearly can see that the implicit error handling of Parsec is a real advantage here. Without ever explicitly specifying any kind of column or line number handling, we get all this for free!

9.1 Open Questions

It would be nice if we could implement non-terminating Warnings.

For instance, the `parsework` function could only warn if the sum of a day was wrong, but fail (terminate) if the sum of a week is wrong.

I didn't find a way yet to pass warnings on in the Parser Monad, because the return type is `Either`, and `Left` returns the final result of the parser, whereas `Right` returns an `ParserError` type which doesn't contain the state of the parser as far as I understand.

Any hints on how to easily implment warnings would be nice.

10 Building

The following listing shows how to compile and build all the files related to this project.

It is written using “make”, a standard UNIX tool.

Listing: Makefile – The building process in a nutshell

```
# Some default values
HC = ghc
HFLAGS = -package text
HCFLAGS = -O2

# We are going to build those files
RESULTS = Stunden.ps Stunden.pdf Stunden

# Start of build-rules:
all: $(RESULTS)

Stunden: Stunden.o Main.o
    $(HC) $(HFLAGS) -o $@ $+
    strip $@

Stunden.dvi: Stunden.lhs Main.lhs Makefile Stunden

clean:
    rm -f *.hi *.o *.inp *.res $(RESULTS)

release:
    $(MAKE) all
    rm -f *.hi *.o *~
    cd .. && tar -czvf Stunden.tar.gz Stunden

# Implicit rules for Haskell compilation:
%.o: %.lhs
    $(HC) $(HCFLAGS) $(HFLAGS) -o $@ -c $<

# Implicit rules for pdf/ps generation:
%.toc %.aux %.log %.inp %.res: %.lhs
    shell_escape=y latex $<

%.dvi: %.lhs %.toc
    shell_escape=y latex $<

%.ps: %.dvi
    dvips $<

%.pdf: %.dvi
    dvi2pdf $<

# make-specific settings
```

```
.PRONY: clean release
.INTERMEDIATE: Stunden.aux Stunden.dvi Stunden.inp Stunden.log Stunden.res
# DO NOT DELETE: Beginning of Haskell dependencies
Stunden.o : Stunden.lhs
Main.o : Main.lhs
Main.o : Stunden.hi
# DO NOT DELETE: End of Haskell dependencies
```