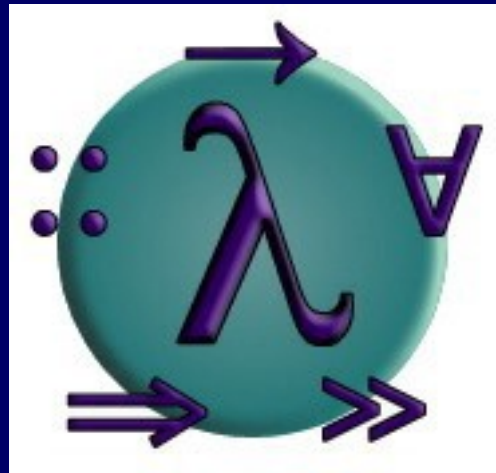


# PROGRAMMING IN HASKELL

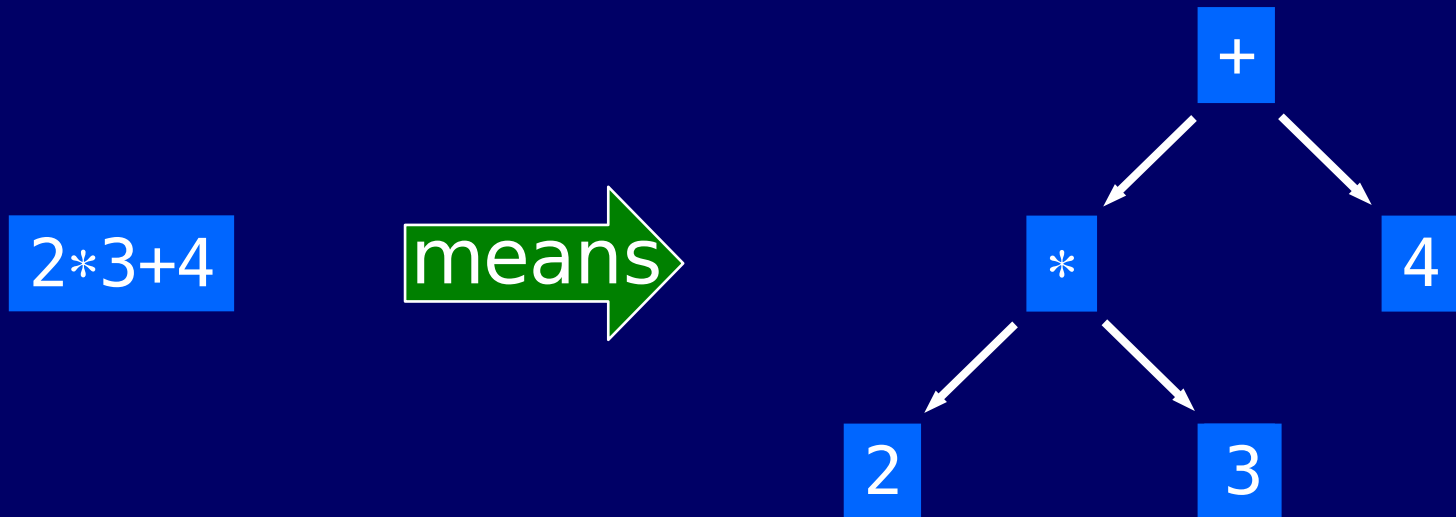


## Chapter 7 - Functional Parsers

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(<http://www.cs.nott.ac.uk/~gmh/book.html>)

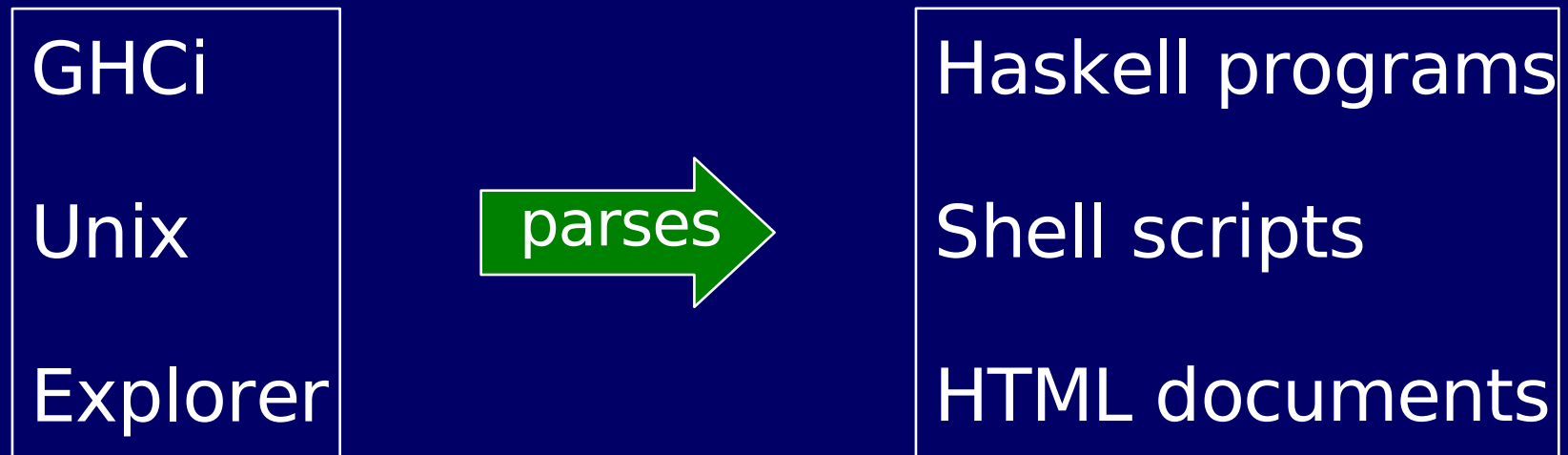
# What is a Parser?

A parser is a program that analyses a piece of text to determine its syntactic structure.



# Where Are They Used?

Almost every real life program uses some form of parser to pre-process its input.



# The Parser Type

In a functional language such as Haskell, parsers can naturally be viewed as functions.

A parser is a function that takes a string and returns some form of tree.

```
type Parser = String → Tree
```

However, a parser might not require all of its input string, so we also return any unused input:

```
type Parser = String → (Tree,String)
```

A string might be parsable in many ways, including none, so we generalize to a list of results:

```
type Parser = String → [(Tree,String)]
```

Finally, a parser might not always produce a tree, so we generalize to a value of any type:

```
type Parser a = String → [(a,String)]
```

Note:

- For simplicity, we will only consider parsers that either fail and return the empty list of results, or succeed and return a singleton list.

# Basic Parsers

- The parser anyChar fails if the input is empty, and consumes the first character otherwise:

```
anyChar :: Parser Char
```

```
anyChar = λinp → case inp of
```

```
    []      → []
```

```
    (x:xs) → [(x,xs)]
```

- The parser pzero always fails:

```
pzero :: Parser a
pzero = λinp → []
```

- The parser return v always succeeds, returning the value  $v$  without consuming any input:

```
return :: a → Parser a
return v = λinp → [(v, inp)]
```



- The parser  $p <|> q$  behaves as the parser  $p$  if it succeeds, and as the parser  $q$  otherwise:

```
(<|>)  :: Parser a → Parser a → Parser a
p <|> q = λinp → case p inp of
                []           → parse q inp
                [(v,out)]    → [(v,out)]
```

- The function parse applies a parser to a string:

```
parse :: Parser a → String → [(a,String)]
parse p inp = p inp
```

# Examples

The behavior of the five parsing primitives can be illustrated with some simple examples:

```
% ghci
Prelude> :m Text.ParserCombinators.Parsec

> parseTest anyChar ""
parse error at (line 1, column 1):
unexpected end of input

> parseTest anyChar "abc"
'a'
```

```
> parseTest pzero "abc"
parse error at (line 1, column 1): unknown parse error

> parseTest (return 1) "abc"
1

> parseTest (anyChar <|> return 'd') "abc"
'a'

> parseTest (pzero <|> return 'd') "abc"
'd'
```

Note:

- Functional Parsing Combinators are shipped with GHCi in module `Text.ParserCombinators.Parsec`
- The Parser type is a monad, a mathematical structure that has proved useful for modeling many different kinds of computations.

# Sequencing

A sequence of parsers can be combined as a single composite parser using the keyword do.

For example:

```
p :: Parser (Char,Char)
p = do x ← anyChar
      anyChar
      y ← anyChar
      return (x,y)
```

## Note:

- Each parser must begin in precisely the same column. That is, the layout rule applies.
- The values returned by intermediate parsers are discarded by default, but if required can be named using the ← operator.
- The value returned by the last parser is the value returned by the sequence as a whole.

- If any parser in a sequence of parsers fails, then the sequence as a whole fails. For example:

```
> parseTest p "abcdef"  
( 'a' , 'c' )
```

```
> parseTest p "ab"  
parse error
```

- The do notation is not specific to the Parser type, but can be used with any monadic type.

# Derived Primitives

- Parsing a character that satisfies a predicate:

```
satisfy :: (Char → Bool) → Parser Char
satisfy p = do x ← anyChar
              if p x then
                  return x
              else
                  pzero
```



## ■ Parsing a digit and specific characters:

```
digit :: Parser Char
digit  = satisfy isDigit

char  :: Char → Parser Char
char x = satisfy (x ==)
```

## ■ Applying a parser zero or more times:

```
many  :: Parser a → Parser [a]
many p = many1 p <|> return []
```

- Applying a parser one or more times:

```
many1  :: Parser a -> Parser [a]
many1 p = do v  ← p
            vs ← many p
            return (v:vs)
```

- Parsing a specific string of characters:

```
string      :: String → Parser String
string []   = return []
string (x:xs) = do char x
                  string xs
                  return (x:xs)
```

# Example

We can now define a parser that consumes a list of one or more digits from a string:

```
p :: Parser String
p = do char '['
      d ← digit
      ds ← many (do char ','
                    digit)
      char ']'
      return (d:ds)
```

For example:

```
> parseTest p "[1,2,3,4]"  
"1234"
```

```
> parseTest p "[1,2,3,4"  
parse error in ...
```

Note:

- More sophisticated parsing libraries can indicate and/or recover from errors in the input string.

# Arithmetic Expressions

Consider a simple form of expressions built up from single digits using the operations of addition  $+$  and multiplication  $*$ , together with parentheses.

We also assume that:

- $*$  and  $+$  associate to the right;
- $*$  has higher priority than  $+$ .

Formally, the syntax of such expressions is defined by the following context free grammar:

$$\textit{expr} \rightarrow \textit{term} \textit{'+' expr} \mid \textit{term}$$
$$\textit{term} \rightarrow \textit{factor} \textit{'*' term} \mid \textit{factor}$$
$$\textit{factor} \rightarrow \textit{digit} \mid \textit{'(' expr ')}$$
$$\textit{digit} \rightarrow \textit{'0'} \mid \textit{'1'} \mid \dots \mid \textit{'9'}$$

However, for reasons of efficiency, it is important to factorise the rules for *expr* and *term*:

$$expr \rightarrow term ('+' expr \mid \varepsilon)$$
$$term \rightarrow factor ('*' term \mid \varepsilon)$$

Note:

- The symbol  $\varepsilon$  denotes the empty string.

It is now easy to translate the grammar into a parser that evaluates expressions, by simply rewriting the grammar rules using the parsing primitives.

That is, we have:

```
expr :: Parser Int
expr = do t ← term
        do char '+'
           e ← expr
           return (t + e)
        <|> return t
```



```
term :: Parser Int
term  = do f ← factor
        do char '*'
            t ← term
            return (f * t)
        <|> return f
```

```
factor :: Parser Int
factor  = do d ← digit
          return (digitToInt d)
        <|> do char '('
              e ← expr
              char ')'
              return e
```

Finally, if we define

```
eval :: String → Int
eval xs = fst (head (parse expr xs))
```

then we try out some examples:

```
> eval "2*3+4"
10
```

```
> eval "2*(3+4)"
14
```